PK-8 ROBOTICS

JOHN HEFFERNAN Tech Teacher, Williamburg Schools



A STATE OF THE PARTY OF THE PARTY OF

TAP CREATIVE PLAY

CARE WARE STORE S

Are we tapping into the so important creative play of children in school, especially the kind associated with building?

TAP CREATIVE PLAY

It's more fun to actually be building something. If you took a class in robots and just learned about things, if the teacher just drilled information into your head, it would not be as fun as building and experiencing it to learn.

Grade 6 Girl 2

TAP CREATIVE PLAY









Who is tapping into creative play? Are we?



Lego Robots directly tap into the creative play urge of children in a healthly and educational way









GOOD FOR BOYS

and the second second with the second second

We have found robotics especially good for boys with ADD and LD issues who do Legos at home and tech oriented boys that need challenges

What other activities in elementary schools especially cater to boy's interests?



GOOD FOR BOYS

and the second second with the second of the

- It was very interesting that we got to build a real, live robot. I never imagined I would build a robot. It was really cool. *Grade* 5 Boy 1
- It's fun because it allows you to challenge yourself in a different way than just your mind, because you have to be able to figure out how things go together because that's physical memory. *Grade 6 Boy 1*

GOOD FOR GIRLS



- Girls don't always get to use Lego at home
- Need to be exposed to engineering before cultural constraints become strong

HOW IS IT DIFFERENT?

and the second second

[It's] Absolutely! [different from other schoolwork.] It's more interactive because mostly what we are doing in school is paperwork. With this you get to experiment, instead of just doing something, like math, you got a question, you figure it out. With this you can, change it up, experiment. *Grade 6 Boy 1*

It's fun and different in a different way. I just think it is more fun. The way you think - easier is some ways, harder in some ways. The way you think is more fun to think that way than the other way. *Grade 4 Boy Team 2*

STEM PIPELINE

ALTERING THE SERVICE STREETS STREETS STREETS STREETS AND ALTER AND A STREETS AND A STREET AND A

STEM occupations are projected to grow by 17.0 percent from 2008 to 2018, compared to 9.8 percent growth for non-STEM occupations.

STEM workers command higher wages, earning 26 percent more than their non-STEM counterparts.

We need creators of technology, not just consumers.

Will we be STEM competitive in the new global economy?

Grade 6 Robots - Pre-Survey, DATE 3-30-NAME What is a robot? a robot is a mechanical divice that you can program to do different think?

What is engineering?

Engineering is a type of Work that involves mechanics

How much do you agree or disagree with these statements? Circle One.

I want to be an engineer or scientists when I am older.

Strongly Agree

Neither Agree or Disagree

Disagree

Strongly Disagree

I like using computers and other technology.

Agree

Agree

Strongly Agree

Neither Agree or Disagree

e Disagree

Strongly Disagree

NATIONAL AND STATE STANDARDS

I didn't think you would use all that math and science to build that robot. *Grade 6 Girl 2*

It's more fun [than usual schoolwork.] It's a lot different – sometimes mathematical. You have to think in a different way. This would make this, would make this, happen. Each step is connected. *Grade 4 Boy Team 2*

Teachers have integrated math, science, technology, programming, art, music, ELA

Other important 21st Century Skills, collaboration, communication, problem solving

National and state standards and tests will have much more engineering in them in the future

Provides the best of standards based education and constructivist teaching

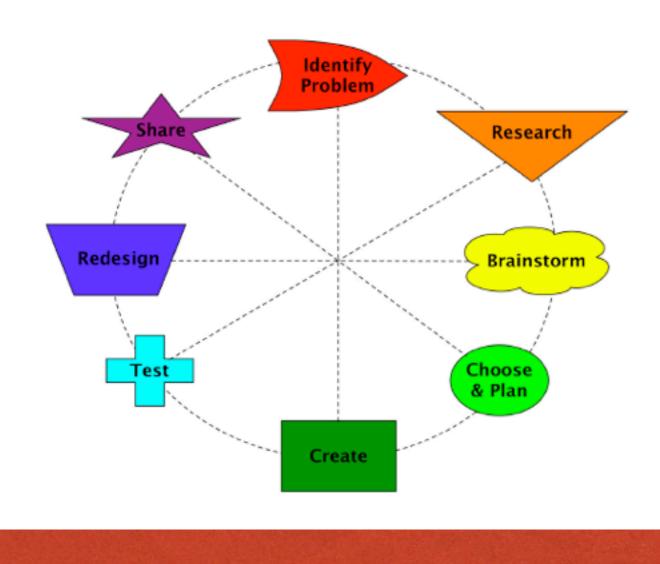
ENGINEERING

and the second and the second second and the second s

Not all kids should or need to be engineers but:

- We have created a lot of problems with our technology and will need ethical engineers and scientists to solve them
- Practices a way of thinking based on reflection, fact based research, iterative and revision, collaboration, and sharing out

Engineering Design Process



GRAPPLING





ENGINEERING DESIGN





YEAR I CLEVER SOLUTION

and the second second

The second second second second second



DEPTH OF LEARNING

	ESSONS #2 - MOTORS - NO SENSORS	
TEAM		
Follow the checklist b	velow.	7.2
The car turns of	clockwise for 5 seconds.	B
The car turns of	counterclockwise for 5 seconds.	5
$\frac{1}{1}$ The car goes in	n a straight line for 3 seconds.	
The car goes f	orward for 2 seconds, makes a 90-degree	
turn, goes forward for	2 seconds and stops.	
	is a taped square on the floor.	4-
The car follow	is a taped path on the floor.	1
2/1/76	Q1450-	1)
<116. JS-		1
- 16 - 4	1 - 94	V
107		
211115	1) Er 60	
>143	12,20-59	
1.UT	X 12-67	
XII	1 1 0 0	
4.	12-03	
1356	NOE IN R	
12.) 0	123 00 -36	
	15072 6	
	0) -	

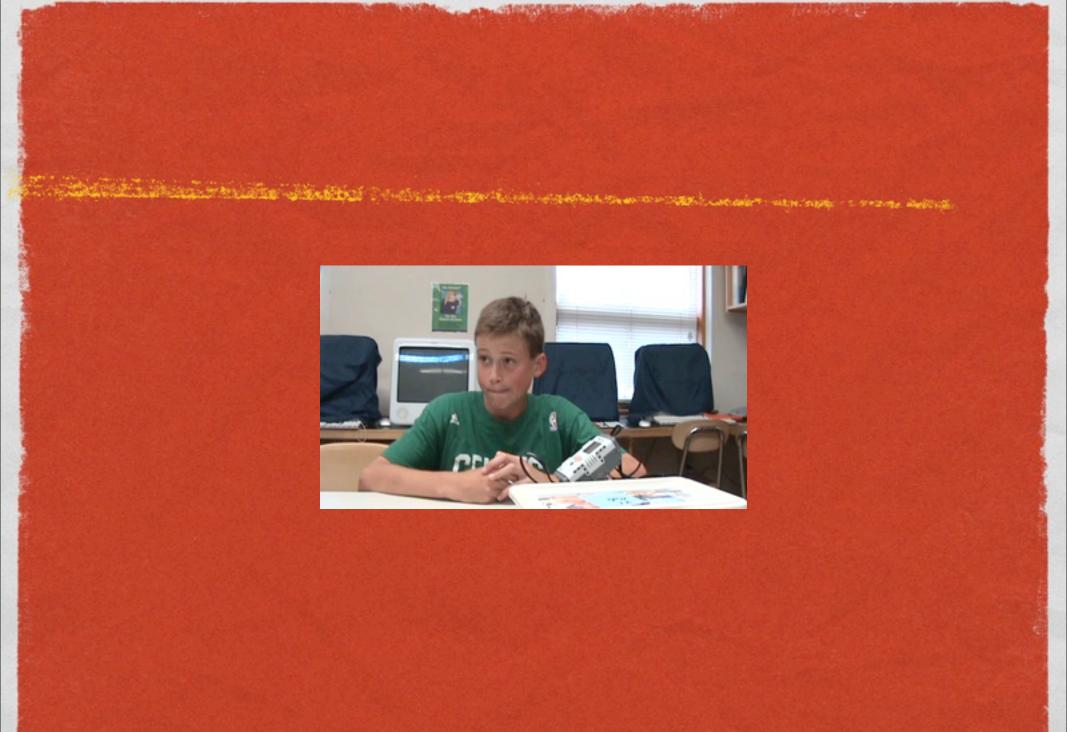
GRADE 6 VELOCITY WORKSHEET Corre NAME Measure 10 feet and mark the distance in some way. Create a program that goes indefinitely. Set the motor power to 75%. Using the wall clock's second hand or a stopwatch, record how long it takes to go 10 feet. _____ seconds Calculate the velocity (rate) of your robot in feet per second. Distance = rate x time. Rate = _____ feet/second Compare your results with others. Why are results different for different teams? lighter robots What was the fastest speed? 1.016 5#C Extra credit What is the velocity of a robot car with the power set to 100%? Sec Perio Foot or · 8 in 1 fab What is the slowest speed you can get the robot to go?

FUN

The second the standing of the second second second and the second second second second second second second se



It was hard so it made us jump up and down when it finally worked. *Grade 5 Girls Team 1*



jheffernan@hr-kl2.org

REAL PROPERTY OF CARLES DAY

The second the second of the second second

kidsengineer.com

BEEBOTS

ALTER AND THE REAL AND A THE REAL AND A THE REAL AND A THE AND A T

- Make letters, numbers
- Estimate and measure paths
- Race
- Bees and Honey
- Traffic!