

Scratch 2.0 Introduction  
John Heffeman

---

---

---

---

---

---

---

Why? CODE.ORG

- <http://code.org/>

---

---

---

---

---

---

---

Additional Rationale

- Math – algorithms
- Software engineering
- Problem solving
- Technology
- Collaboration
- Entrepreneurship

---

---

---

---

---

---

---

## Signing up

- Go to [scratch.mit.edu](http://scratch.mit.edu) in your browser
- Join Scratch

---

---

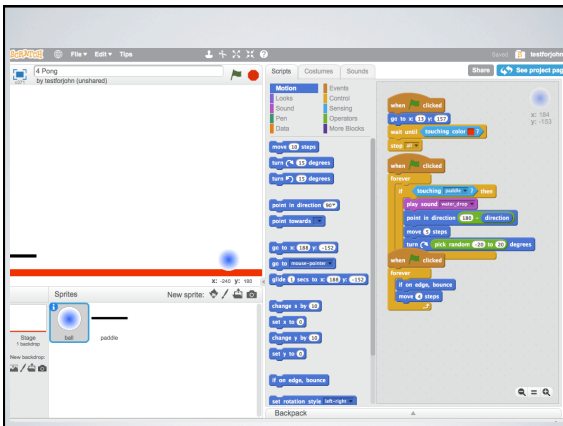
---

---

---

---

---



---

---

---

---

---

---

---

## Basics

- Scripts
- Sprites & Costumes
- Stages & Backdrops

---

---

---

---

---

---

---

## First try - Hello, Me

- Make the cat say, "Hello" when the green flag is clicked

---

---

---

---

---

---

---

## More Tinkering

- See grade 4 sheet

---

---

---

---

---

---

---

## Reflections

---

---

---

---

---

---

---

## Pong

- Create your own pong game

---

---

---

---

---

---

---

---

## Reflections

---

---

---

---

---

---

---

---

## Next Steps

- Modify the Pong Game – change sprites, stage, add Lose message, and score

---

---

---

---

---

---

---

---

## Other Cool Scratch Features

- Photos/videos
- WeDo
- ?

---

---

---

---

---

---

---

## Second Game

- Make up for own game – 2 paddle pong or another game:  
PacMan, Asteroids, see project idea list also
- Animate a story
- Maze game

---

---

---

---

---

---

---

## Exploring the Community

- Lots of examples
- Kids can share out their creations
- Social

---

---

---

---

---

---

---

## Resources

- <http://scratch.mit.edu/>
- <http://www.scratchjr.org>
- <http://kidsengineer.com/>
- [johnheffeman@verizon.net](mailto:johnheffeman@verizon.net)
- <http://code.org/>

---

---

---

---

---

---

---

## More Resources

- Scratch Getting Started Guide
- <http://scratch.mit.edu/help/videos/>

---

---

---

---

---

---

---